Tips and Tricks

You can convert a stack from the 16-color mode. There are four steps:

1. Choose *About this Stack* from the *Objects* menu.
2. Click on *Change # of colors or size* . . .
3. Choose *256 colors* and then click on *OK*.
4. Click on *OK* at the *Stack Info* screen.

You want to do this if you are using QuickTime or scanned images.

Tips and Tricks

The *Map Button Tool* is a great tool for making irregularly shaped states, provinces and countries into buttons. It works in any place that you might be able to use the fill tool. Another example where you might use this button is in making the different colored areas of a beach ball into buttons.
Tips and Tricks

Do you need a background for your card? The same way that you can have clip art and clip sounds, you can have clip cards. *Ready-made* cards can be templates for individual cards that you would like to use over and over again.

To make your *Ready-made* card which will be added to the list, save the card as a one card stack in the *Ready-Made Card* folder. The next time you launch HyperStudio this card will appear in the ready-made card list.

Tips and Tricks

Did you know you could recolor clip art quickly and painlessly? *Replace Colors* from the *Options* menu allows you to replace one color with another (in a selected area or over the entire background). To use it first select the area you would like to work with by using the selector or lasso. If you want to change the entire background, don't select anything.

Next, select *Replace Colors* from the *Options* menu and click the action you want to perform (replace or exchange), then select two colors from the palettes. Clicking *OK* will perform the action; if you don't like the change then choose *Undo* from the *Edit* menu.
Did you know that *Microsoft Encarta* will allow you to copy articles, captions, or Gallery items?

- To copy the article, caption, or Gallery item, click the *Copy* button. To copy only a portion of the text, use your mouse to select the text, then click the *Copy* button.

- To paste text and images into your stack, use the *Paste* command on the *Edit* menu.

*Remember to document the source of the images or information!*
Tips and Tricks

*ButtonRunner* is an NBA that allows you to accomplish more than one special effect on a single card by pushing just one button. By typing in the names of the buttons, HyperStudio will execute their actions in that order.

*BTW!* The buttons do not have to be on the current card.

If you need to get a quick look at all the cards in your stack you can use the *Storyboard* under the *Extras* menu. This *Extra* will display all the cards in your stack, let you rearrange the order, or delete cards.

To *delete* a card simply click on it and once it is outlined in red, you can click on the "delete" button. To delete more than one card, press the shift key as you click on the cards you want to delete.

To *move* a card to a new position, simply click on the card and drag it to its new position. Use the shift key to move more than one at a time.